Known issuses:

1. We finished stamina mechanic but have not implemented it into main level but in Boss level. We will add tutorial pictures for these completed function in βversion.
2. Start menu has three button placeholders without function. We finished the Resume UI and we will added picture assets in βversion.
3. We put SFX and VFX placeholders into this game and we will refine them in βversion.
4. Background Music for Boss fight is just placeholder, we will change it in βversion.